

Christopher Stark

SOLDIER ASLEEP AT THE TOMB

for Soprano, Orchestra & Electronics

(2014)

Full Score

INSTRUMENTATION

4 Flutes (3/4 dbl piccolo)
2 Oboes
English Horn
2 Alto Clarinets in B-flat
Bass Clarinet
2 Bassoons
Contrabassoon

6 F Horns
4 Trumpets in B-flat
2 Tenor Trombones
Bass Trombone
Tuba

Timpani

Percussion (3 players)
*Bass Drum, Chimes, Crotales,
Large and Small Triangles, Vibraphone*

Harp

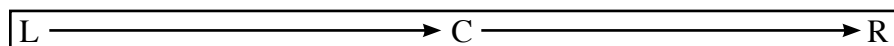
Piano

Solo Soprano (with dynamic microphone - Shure SM58)

Strings (11.16.12.12.7)

Electronics (laptop with the Max/MSP software and stereo playback that matches the volume of the orchestra; Max patch available from the composer upon request)

PERFORMANCE NOTE



Indicates the placement/directionality of the soprano's mouth/vocal projection as it relates to the microphone (left/center/right). It should aid in creating smoother crescendi and decrescendi as they pertain to the amplification.

SCORE IN C

DURATION

ca. 10'00"

PREMIERE PERFORMANCE

14 November 2014

*Lucy Fitz Gibbon, Soprano & The Cornell Symphony Orchestra, Chris Younghoon Kim, Conductor
Bailey Hall, Cornell University, Ithaca, New York*

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“Soldier Asleep at the Tomb” from SUPERNATURAL LOVE: POEMS 1976-1992 by Gjertrud Schnackenberg.
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to Lucy Fitz Gibbon and the Cornell Symphony Orchestra, Chris Youngboon Kim, director

SOLDIER ASLEEP AT THE TOMB

Text by Gjertrud Schnackenberg

Music by Christopher Stark

Adagio ♩ = 72

Flute 1-4 3+4 dbl piccolo
Oboe 1+2
English Horn
Clarinet in B \flat 1+2
Bass Clarinet in B \flat
Bassoon 1+2
Contrabassoon
Horn in F 1+2 breath only, reverse mouthpiece
Horn in F 3+4 breath only, reverse mouthpiece
Horn in F 5+6 breath only, reverse mouthpiece
Trumpet in B \flat 1+2 breath only, reverse mouthpiece
Trumpet in B \flat 3+4 breath only, reverse mouthpiece
Trombone 1+2 breath only, reverse mouthpiece
Bass Trombone breath only, reverse mouthpiece
Tuba breath only, reverse mouthpiece
Timpani
Percussion 1 [BASS DRUM] bass drum mallets
Percussion 2+3
Harp p l.v.
Piano
Electronic Cues 1 2 3 4
SOLO SOPRANO with amplification
 hhh
 L → C → R
 poco vib., unamplified (away from mic)
 In Pa - le - stine,
Violin I players 1-4
Violin I players 5-8
Violin I players 9-11
Violin II players 1-4
Violin II players 5-8
Violin II players 9-12
Violin II players 13-16
Viola players 1-3
Viola players 4-6
Viola players 7-9
Viola players 10-12
Violoncello players 1-3
Violoncello players 4-6
Violoncello players 7-9
Violoncello players 10-12
Double Bass players 1-2
Double Bass Players 3-5
Double Bass Players 6-7

2 3 4 5 6 7 8 9 10

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1. solo

Fl. 1-3

Cl. 1+2

B. Cl.

Hn. 1+2

Hn. 3+4

Hn. 5+6

Tpt. 1+2

Tpt. 3+4

Tbn. 1+2

B. Tbn.

Tba.

Perc. 1
[B.D.]

Hp.
L.v.

E. Cues

S. SOLO
like an echo
Pa - le - - sss
unamplified, simile

Vln. 1 1-4

Vln. 1 5-8

Vln. 1 9-11

Vln. 2 1-4

Vln. 2 5-8

Vln. 2 9-12

Vln. 2 13-16

Vla. 1-3

Vla. 4-6

Vla. 7-9

Vla. 10-12

Vc. 1-3

Vc. 4-6

Vc. 7-9

Vc. 10-12

Db. 1-2

Db. 3-5

Db. 6-7

11 12 13 14 15 16 17 18 19 20

Fl. 1-4
Ob. 1+2
Cl. 1+2
B. Cl.
Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

Perc. 1
Perc. 2
[CHIMES] rawhide mallets

E. Cues

S. SOLO
count-ing stars to stay a-wake, hhh there is a leg-end that the world...

Vln. 1 1-4
Vln. 1 5-8
Vln. 1 9-11
Vln. 2 1-4
Vln. 2 5-8
Vln. 2 9-12
Vln. 2 13-16
Vla. 1-3
Vla. 4-6
Vla. 7-9
Vla. 10-12
Vc. 1-3
Vc. 4-6
Vc. 7-9
Vc. 10-12
Db. 1-2
Db. 3-5
Db. 6-7

Ob. 1+2
Cl. 1+2
Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

center of the drumhead, as little "pitch" as poss.
Timp.
Perc. 1
Perc. 2

E. Cues

S. SOLO
sss the world was built was built built built from no-thing

Vln. 1-4
Vln. 1 5-8
Vln. 1 9-11
Vln. 2 1-4
Vln. 2 5-8
Vln. 2 9-12
Vln. 2 13-16
Vla. 1-3
Vla. 4-6
Vla. 7-9
Vla. 10-12
Vc. 1-3
Vc. 4-6
Vc. 7-9
Vc. 10-12
Db. 1-2
Db. 3-5
Db. 6-7

30 31 32 33 34 35 36 37 38

Fl. 1+2 *ppp* *pp* *mp* *pp* *pp* *mp* *pp*

Fl. 3+4 *pp* *mp* *pp* *pp* *mp* *pp*

Ob. 1 *ppp* *pp* *mp* *pp*

Cl. 1+2 *ppp* *pp* *mp* *pp* *pp* *mp* *pp*

B. Cl. *pp* *mp* *pp* *pp* *mp* *pp*

Bsn. 1+2 *pp* *mp* *pp* *pp* *mp* *pp*

Cbsn. *pp* *mp* *pp* *pp* *mp*

Hn. 1+2 *mp* *pp*

Hn. 3+4 *mp* *pp*

Hn. 5+6 *mp* *pp*

Tbn. 1+2 *pp* *mp* *pp* *pp* *mp* *ppp*

B. Tbn. *pp* *mp* *pp* *pp* *mp* *ppp*

Tba. *p* *p*

Hp. *mp*

Pno. *mp*

E. Cues **P** **O** **P**

S. SOLO *f* *mf*
 air a - bove your head, but don't sink back, don't let your head tilt back,

Vln. I

Vln. II *pp* *mf* *norm.* *p* *mf*
sul tasto

Vla. *sul tasto* *mf* *norm.* *p* *mf*
sul tasto

Vc. *sul tasto* *mf* *norm.* *p* *mf*
sul tasto

Db.

Fl. 1+2 *pp*

Ob. 1+2 *pp*

E. H.

Cl. 1+2 *pp*

B. Cl. *pp* *ff*

Bsn. 1+2 *pp*

Cbsn. *pp* *ff*

Hn. 1+2 *pp*

Hn. 3+4 *pp* *ff*

Hn. 5+6 *pp* *ff*

Tpt. 1+2 *pp*

Tpt. 3+4 *pp*

Tbn. 1+2 *pp* *ff*

B. Tbn.

Tba. *pp* *ff*

Hp.

Pno.

E. Cues **A** **S** **D**

S. SOLO *p*
 be-cause you must not fall a -sleep. You dream.

Vln. I

Vln. II *pp* *p*

Vla. *pp* *p* *ppp*

Vc. *pp* *p* *ppp*

Db. *ppp*

60 61 62 63 64 65 66

Più mosso ♩ = 80

Fl. 1+2, Fl. 3+4, Ob. 1+2, E. H., Cl. 1+2, B. Cl., Bsn. 1+2, Cbsn., Hn. 1+2, Hn. 3+4, Hn. 5+6, Tpt. 1+2, Tpt. 3+4, Tbn. 1+2, B. Tbn., Tba., Perc. 1, Perc. 3, Hp., Pno., Vln. 1 1-4, Vln. 1 5-8, Vln. 1 9-11, Vln. 2 1-4, Vln. 2 5-8, Vln. 2 9-12, Vln. 2 13-16, Vla. 1-3, Vla. 4-6, Vla. 7-9, Vla. 10-12, Vc. 1-3, Vc. 4-6, Vc. 7-9, Vc. 10-12, Db. 1-2, Db. 3-5, Db. 6-7

Più mosso ♩ = 80

Perc. 3
 VIBRAPHONE medium-soft mallets
ppp *sempre* *p*

Perc. 1
 BASS DRUM
ppp *p* *ppp*

Vln. 1 1-4
 divisi a4#
ppp *pp* *f* *ppp*

Vln. 1 5-8
 divisi a4
ppp *pp* *f* *ppp*

Vln. 1 9-11
 divisi a3
ppp *pp* *f* *ppp*

Vln. 2 1-4
 divisi a4
ppp *pp* *f* *ppp*

Vln. 2 5-8
 divisi a4
ppp *pp* *f* *ppp*

Vln. 2 9-12
 divisi a4
ppp *pp* *f* *ppp*

Vln. 2 13-16
 divisi a4
ppp *pp* *f* *ppp*

Vla. 1-3
 divisi a3
ppp *pp* *f* *ppp*

Vla. 4-6
 divisi a3
ppp *pp* *f* *ppp*

Vla. 7-9
 divisi a3
ppp *pp* *f* *ppp*

Vla. 10-12
 divisi a3
ppp *pp* *f* *ppp*

Vc. 1-3
 divisi a3
ppp *pp* *f* *ppp*

Vc. 4-6
 divisi a3
ppp *pp* *f* *ppp*

Vc. 7-9
 divisi a3
ppp *pp* *f* *ppp*

Vc. 10-12
 divisi a3
ppp *pp* *f* *ppp*

Db. 1-2
 divisi
ppp *pp* *f* *ppp*

Db. 3-5
 divisi a3
ppp *pp* *f* *ppp*

Db. 6-7
 divisi
ppp *pp* *f* *ppp*

67 68 69 70 71 72 73

Fl. 1+2 *ff* *p* *f*

Fl. 3+4 *ff* *p* *f*

Ob. 1+2 *p* *ff* *p* *f* *pp* *pp*

E. H. *p* *ff* *p* *f*

Cl. 1+2 *ppp* *f* *pp* *p* *pp* *f* *pp* *f* *pp*

B. Cl. *p* *pp* *f* *pp* *f*

Bsn. 1+2 *p*

Hn. 1+2 *a2* *ff* *pp*

Tpt. 1+2 *con sord.* *pp* *f* *pp* *f*

Tpt. 3+4 *con sord.* *pp* *f* *pp* *f*

Perc. 1 **BASS DRUM** *p*

Perc. 2 **[CROTALES] brass mallets** *mf*

Perc. 3 **VIBES** *f*

Hp. *f*

Pno. *f*

S. SOLO *p* *mf* *f* *mf*

Vln. I *pizz., unis., non div.* *pp* *p* *pp*

Vln. II *pizz., unis., non div.* *pp* *p* *pp*

Vla. *pizz., unis., non div.* *pp* *p* *pp*

Vc. *pizz., unis., non div.* *pp* *p* *pp*

Db. *pizz., unis., non div.* *pp* *p* *pp*

74 75 76 77 78 79 80 81

A map of en-ig-ma-tic bricks with a thou-sand-thou-sand roads of mor-tar branch-ing and re-

Fl. 1+2 *pp* *f* bend up 1/4 tone

Fl. 3+4 3rd player only *pp* *f* bend up 1/4 tone

Ob. 1+2 *f* bend up 1/4 tone

Cl. 1+2 *f* bend up 1/4 tone

Bsn. 1+2 *p*

Perc. 2 **CROTALES** *mf*

Hp. *p* *f l.v.*

Pno. *f*

E. Cues **F** **G** **H**

S. SOLO
 branch - ing be - fore the gate - way to the pal - ace, head - ed for Pa - le - sse

Vln. I *pp* *p* *pp* *pp* *p* *pp* *pp* *f* sul D/A

Vln. II *pp* *p* *pp* *p* *pp* *pp* *f* sul G/D arco, senza vib. *fp*

Vla. *pp* *p* *pp* *pp* *p* *pp* *pp* *f* sul C/G arco, senza vib. *fp*

Vc. *pp* *p* *pp* *pp* *p* *pp* *pp* *f* sul G/D (pizz.) *fp*

Db. *pp* *p* *pp* *pp* *p* *pp* *pp* *f* sul A/D

Fl. 1+2 *f*

Fl. 3+4 *mf*

Ob. 1+2 *ppp* *p* *ppp* 1st player only

E. H. *mf* *f*

Cl. 1+2 *p* *ppp* *p* *ppp*

B. Cl. *ppp* *p* *ppp* *p* *ppp* *ppp*

Bsn. 1+2 *p* *ppp* *p* *ppp* *p* *ppp* 1st player only *mf* *mf*

Cbsn. *mf* *mf*

Hn. 1+2 *p* *f*

Hn. 3+4 *p* *f*

Hn. 5+6 *p* *f*

Tpt. 1+2 *p* *f* con sord.

Tpt. 3+4 *p* *f* con sord.

Tbn. 1+2 *p* *f*

B. Tbn. *p* *f*

Timp. *p*

Perc. 3 *f*

Hp. *f* solo

Pno. *f* *mf* secco

S. SOLO
 toil through mor - tar streets be-tween the bricks as if you knew the way, *f* *mf*

Vln. I *mf* *pp* *f* *pp* *mf* *pp* non div.

Vln. II *pp* *f* *pp* *mf* *pp* non div.

Vla. *pp* *f* *pp* *mf* *pp* non div.

Vc. *pp* *f* *pp* *mf* *pp* non div.

Db. *pp* *f* *pp* *mf* non div.

99 100 101 102 103 104 105 106

Fl. 1+2 *pp sempre*

Ob. 1+2 *pp sempre* (1st player only)

Cl. 1+2 *pp sempre*

B. Cl. *mf*

Bsn. 1+2 *mf*

Cbsn. *mf*

Timp. *mf*

Pno.

E. Cues **J**

S. SOLO
but real - ly you must ad - mit you're

Vln. I *mf* *pp* *pp* *mf* *pp* *pp* *f* (sul D/A)

Vln. II *mf* *pp* *pp* *mf* *pp* *pp* *f* (sul G/D)

Vla. *mf* *pp* *pp* *mf* *pp* *pp* *f* (sul C/G) *f* (sul G/D)

Vc. *pp* *pp* *mf* *pp* *pp* *f* (sul C/G) *f* (sul G/D)

Db. *f* (sul E/A) *f* (sul D/G)

accel.

Fl. 1+2 *f sub.* *f sub.* *ff poss.*

Picc. 1+2 *mf* *f* *f* to flute, both players

Ob. 1+2 *f sub.* *f sub.* *ff poss.* bend up 1/4 tone

E. H. *mf* *f*

Cl. 1+2 *f sub.* *f sub.* *ff* bend up 1/4 tone

B. Cl. *f*

Bsn. 1+2 *f*

Cbsn. *f*

Tpt. 1+2 1st player only senza sord. *fp* — *ff*

Timp. *f*

Perc. 2 CROTALES *ff*

Hp. *ff*

Pno. *ff*

E. Cues **K**

S. SOLO *ff* lost.

accel.

Vln. I *f* *ff* *ff poss.* sul A/E

Vln. II *f* *ff* *ff poss.* sul D/A

Vla. *ff* *ff poss.* sul G/D

Vc. *ff* *ff poss.* sul D/A

Db. *ff* *ff poss.*

B. Cl. *ffp* *f* *pp*

Bsn. 1+2 *ffp* *f* *pp*

Cbsn. *ffp* *f* *pp*

Hn. 1+2 *pp* *f* *pp* con sord.

Hn. 3+4 *pp* *f* *pp* con sord.

Hn. 5+6 *pp* *f* *pp* con sord. *pp* *mf*

Tpt. 1+2 senza sord. *pp* *f* *pp*

Tpt. 3+4 senza sord. *pp* *f* *pp*

Tbn. 1+2 *pp* *f* *pp* con sord. *pp* *mf* *pp*

B. Tbn. *pp* *f* *pp* con sord. *pp* *mf* *pp*

Tba. *pp* *f* *pp*

Timp. *f*

Perc. 1 **BASS DRUM** *p* *f*

Hp. *ff* *lv.*

Pno. *ff*

W. let sound completely fade

E. Cues

S. SOLO *mp* *mf*
But real - ly you must not lose

Vln. I arco, divisi *pp* *p*

Vln. II arco, divisi *pp* *p*

Vla. arco, divisi *pp* *p*

Vc. arco, divisi *pp* *p*

Db. arco *ffpp* *p*

117 118 119 120 121 122 123 124 125 126

Fl. 1+2
Fl. 3+4
Ob. 1+2
E. H.
Cl. 1+2
B. Cl.
Bsn. 1+2
Cbsn.

Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2

Timp.
Perc. 2
E. Cues

S. SOLO

the way. _____

you step _____

in-to a de-sert _____

Vln. I
Vln. II
Vla.
Vc.
Db.

Suddenly faster ♩ = 104

snap pizz., unis. divisi

ff^z ff^z

Fl. 1+2 *ff*

Fl. 3+4 *ff*

Ob. 1+2 *ff*

E. H. *ff*

Cl. 1+2 *ff*

B. Cl. *ff*

Bsn. 1+2 *ff*

Cbsn. *ff*

Hn. 1-6 *pp* a6, stopped *f*

Tpt. 1+2 *fp* *f*

Tbn. 1+2 *ffp* *pp* a2, senza sord.

Timp.

Perc. 2 CHIMES *f*

Perc. 3 VIBRAPHONE *p*
sempre

Hp. *p*

Pno. *p*
sempre

E. Cues **U**

S. SOLO *mf*
strech-ing out be - yond

Vln. I *ff^z* arco, unis. *pp sub.* *p* *pp* *p*

Vln. II *ff^z* arco, unis. *pp sub.* *p* *pp* *pp*

Vla. *ff^z* arco, unis. *pp sub.* *p* *pp* *p*

Vc. *ff^z*

Db. *ff^z*

137 138 139 140 141 142 143

Cl. 1+2 *pp* *p* *pp* *pp* *pp*

B. Cl. *pp* *p* *pp* *pp* *pp*

Hn. 1-6 *pp* *p* *pp* *pp* *pp*

Perc. 3 **VIBRAPHONE**

Hp. *pp* *p* *pp* *pp* *pp*

Pno. *pp* *p* *pp* *pp* *pp*

S. SOLO *p* *mp* *p*

to Pa - - le - - stine, where you are

Vln. I *pp* *p* *pp* *p* *pp*

Vln. II *p* *pp* *p* *pp* *p*

Vla. *pp* *p* *pp* *p* *pp*

Vc. *pp* *p* *pp* *p* *pp*

arco, unis.

144 145 146 147 148

Cl. 1+2 *p* *pp* *pp* *pp* *pp*

B. Cl. *pp* *p* *pp* *pp* *pp*

Perc. 3 **VIBRAPHONE** *p* *pp* *p* *pp* *pp*

Hp. *pp* *p* *pp* *pp* *pp*

Pno. *pp* *p* *pp* *pp* *pp*

S. SOLO *mf*

count - - ing stars where the leg - - end says

Vln. I *p* *pp* *p* *pp* *p*

Vln. II *pp* *p* *pp* *p* *pp*

Vla. *pp* *p* *pp* *p* *pp*

Vc. *pp* *p* *pp* *p* *pp*

arco, unis.

Db. *pp* *p* *pp* *p* *pp*

p sempre

149 150 151 152 153

Cl. 1+2 *pp* *p* *pp* *pp* *pp*

B. Cl. *pp* *p* *pp* *pp* *pp*

Perc. 3 *pp* *p* *pp* *pp* *pp*

Hp. *pp* *p* *pp* *pp* *pp*

Pno. *pp* *p* *pp* *pp* *pp*

S. SOLO

the world was built from no - thing

Vln. I *pp* *p* *pp* *p* *pp*

Vln. II *p* *pp* *p* *pp* *p*

Vla. *pp* *p* *pp* *p* *pp*

Vc. *pp* *p* *pp* *p* *pp*

Db. *pp* *p* *pp* *p* *pp*

154 155 156 157 158

Fl. 1+2
Fl. 3+4
Ob. 1+2
E. H.
Cl. 1+2
B. Cl.
Bsn. 1+2
Cbsn.

Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

S. SOLO

You lift your head. You are out - side.

Vln. I
Vln. II
Vla.
Vc.
Db.

Fl. 1+2
Fl. 3+4
Ob. 1+2
E. H.
Cl. 1+2
B. Cl.
Bsn. 1+2
Cbsn.

Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

S. SOLO
You can-not sur-ren-der — you are a - fraid you are a-fraid you are a - fraid to look to look

Vln. I
Vln. II
Vla.
Vc.
Db.

Fl. 1+2 *ff*

Picc. 1+2 *ff*

Ob. 1+2 *ff*

E. H. *ff*

Cl. 1+2 *ff* *a2* *pp* *molto cresc.*

B. Cl. *ff*

Bsn. 1+2 *ff*

Cbsn. *ff*

Hn. 1+2 *ffp* *ff* *ffp* *ff* *ffp* *ff* *ffp* *fff* *a2*

Hn. 3+4 *ffp* *ff* *ffp* *ff* *ffp* *ff* *ffp* *fff*

Hn. 5+6 *ffp* *ff* *ffp* *ff* *ffp* *ff* *ffp* *fff*

Tbn. 1+2 *ff*

B. Tbn. *ff*

Tba. *ff*

Timp. *ff secco*

Perc. 2 *f* *secco* **CHIMES**

E. Cues **Z** **Z+X** **Z+C** **Z+V**

S. SOLO *ff*
 the world is a stone sphere that has rolled through through o - ther lives

Vln. I *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp*

Vln. II *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp*

Vla. *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp*

Vc. *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp* *ff* *f* *pp*

Db. *ff*

184 185 186 187 188 189 190 191 192 193

Fl. 1+2

Picc. 1+2 *to flute, both players*

Ob. 1+2

E. H.

Cl. 1+2 *fff ff mf p*

B. Cl. *p*

Bsn. 1+2 *a2 ff* *1st player only p*

Cbsn. *fff mf*

Hn. 1+2 *ff mf*

Hn. 3+4 *ff mf*

Hn. 5+6 *ff mf*

Tpt. 1+2 *ff*

Tpt. 3+4 *ff*

Tbn. 1+2 *a2 ff mf* *1st player only*

B. Tbn.

Tba. *fff mf*

Timp. *ff mf pp*

Perc. 2 *CHIMES mf pp*

E. Cues *R*

S. SOLO *f*
it trails a red stream.

Slower ♩ = 80

Vln. 1 1-4 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 1 5-8 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 1 9-11 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 2 1-4 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 2 5-8 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 2 9-12 *pp f pp* *Play 1/4 tone sharp arco*

Vln. 2 13-16 *pp f pp* *Play 1/4 tone sharp arco*

Vla. *pp < ff poss.* *divisi*

Vc. *pp < ff poss.* *divisi* *unis.*

Db. *pp < ff poss.* *unis.*

194 195 196 197 198 199 200 201 202 203 204

G

Fl. 1+2 *pp sotto voce*

Fl. 3+4 *pp sotto voce*

Cl. 1+2 *1st player only* *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

B. Cl. *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Bsn. 1+2 *pp* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Cbsn. *pp* *mp* *pp*

Hp. *pp sempre*

Pno. *pp sempre* *sempre*

S. SOLO *p*
So you low - er

G

Vln. I

Vln. II *sul tasto, unis.* *pp* *p*

Vla. *sul tasto, unis.* *pp* *p* *pp*

Vc. *p*

Db.

Fl. 1+2 *ff*

Fl. 3+4 *ff*

Ob. 1+2 *ff*

E. H. *p* *ff*

Cl. 1+2 *ff*

B. Cl. *mf* *pp* *ff*

Bsn. 1+2 *pp* *ff*

Cbsn. *pp* *mf* *pp*

Tpt. 1+2 *pp* *ff*

Tpt. 3+4 *pp* *ff*

Perc. 2 **CROTALES** *mp*

Perc. 3 **LARGE AND SMALL TRIANGLES**
triangle beater *mp*

Hp. *ff* *mf sub. e secco*

Pno. *ff* *mf sub. e secco*

S. SOLO
closed. *f* the world was built *mf*

Vln. I *mf* *pp* *f* *pp* *mf* *pp*

Vln. II *pp* *f* *pp* *mf* *pp*

Vla. *f* *pp* *mf* *pp* *mf*

Vc. *f* *ff poss.*

Db. *f* *mf*

219 220 221 222 223

Fl. 1+2

Fl. 3+4

Ob. 1+2

E. H.

Cl. 1+2

B. Cl.

Bsn. 1+2

Cbsn.

S. SOLO

looked on you dream you run your palm

Vln. I a)

Vln. I b)

Vln. II a)

Vln. II b)

Vla. a)

Vla. b)

Vc. a)

Vc. b)

Db. a)

Db. b)

239 240 241 242 243 244 245 246 247 248 249

Fl. 1+2
Fl. 3+4
Ob. 1+2
E. H.
Cl. 1+2
B. Cl.
Bsn. 1+2
Cbsn.

Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

S. SOLO
a - cross the wall you guard an emp - ty place where the crack a - bove your

Vln. I
Vln. II
Vla.
Vc.
Db.

unis., arco

Fl. 1+2
Fl. 3+4
Ob. 1+2
E. H.
Cl. 1+2
Bsn. 1+2
Cbsn.

Hn. 1+2
Hn. 3+4
Hn. 5+6
Tpt. 1+2
Tpt. 3+4
Tbn. 1+2
B. Tbn.
Tba.

S. SOLO
face has mul - ti - plied, as if a force

Vln. 1 1-4
Vln. 1 5-8
Vln. 1 9-11
Vln. 2 1-4
Vln. 2 5-8
Vln. 2 9-12
Vln. 2 13-16
Vla.
Vc.
Db.

Play 1/4 tone sharp
pp sempre

Ob. 1+2 *pp* *pp* *mp* *pp* 1st player only

E. H. *mf* *pp* *mp* *pp*

Bsn. 1+2 *pp* *p* *mp* *pp* 1st player only

Cbsn. *p* *mp* *pp*

S. SOLO
 were press - ing toward you from the o - - - ther

Vln. 1 1-4
 Vln. 1 5-8
 Vln. 1 9-11
 Vln. 2 1-4
 Vln. 2 5-8
 Vln. 2 9-12
 Vln. 2 13-16
 Db.

267 268 269 270 271 272 273 274 n 275

B

E. Cues

S. SOLO *p* *n*
 side.

Vln. 1 1-4
 Vln. 1 5-8
 Vln. 1 9-11
 Vln. 2 1-4
 Vln. 2 5-8
 Vln. 2 9-12
 Vln. 2 13-16
 Db. slowly moving to sul pont. as you fade

276 277 278 *ppp* 279 280 281 282 283 284 285 n 286

Let sound file completely fade out